

Deus Ex: Revision - Suggestions #654

Give the AI the ability to shoot at the player if they're looking at them through a transparent destructible mover

17/02/2016 17:16 - Hawk Bird

Status:	Done	Start date:	17/02/2016
Priority:	Normal	Due date:	
Assignee:	Hawk Bird	% Done:	100%
Category:	Code	Estimated time:	0.00 hour
Target version:	1.2.2		
Description And thus destroy the mover, i.e. a window.			

History

#1 - 01/11/2017 18:23 - Hawk Bird

- Status changed from *Triaged* to *Done*
- Assignee set to *Hawk Bird*
- Target version changed from *2.0 - Echelon* to *1.2.2*
- % Done changed from *0* to *100*